

Estimate of Materials and Cost of Construction



Summary	Amount
Subtotal	\$ 276,202
Profit/Overhead	\$ 69,051 Total \$ 345,253

ITEM #	PAGE REFERENCE	DESCRIPTION	QTY.	FT	QTY. W/ FT	UNIT	UNIT COST	ITEM COST	TRADE COST	
		DEMOLITION							\$ 276,202	
1	AD1.01	Remove aluminium window	1	0%	1	ea	\$ 100.0	\$ 100		
2	C-2.1,C-2.2	Remove asphalt pavement	2,107	0%	2,107	sf	\$ 3.0	\$ 6,321		
3	AD1.01	Remove casework	130	0%	130	lf	\$ 35.0	\$ 4,550		
4	C-2.1,C-2.2	Remove concrete pavement	2,092	0%	2,092	sf	\$ 3.0	\$ 6,276		
5	AD1.01	Remove flooring	3,461	0%	3,461	sf	\$ 3.0	\$ 10,383		
6	AD1.01	Remove grab bar	2	0%	2	ea	\$ 20.0	\$ 40		
7	C-2.1,C-2.2	Remove ramp	188	0%	188	sf	\$ 4.0	\$ 752		
8	AD1.01	Remove sink	11	0%	11	ea	\$ 35.0	\$ 385		
9	AD1.01	Remove skylight	6	0%	6	ea	\$ 50.0	\$ 300		
10	AD1.01	Remove tv monitor	7	0%	7	ea	\$ 50.0	\$ 350		
11	AD1.01	Remove wall	285	0%	285	sf	\$ 4.0	\$ 1,140		
12	AD1.01	Remove window	25	0%	25	ea	\$ 75.0	\$ 1,875		
13	AD4.01	Remove existing roof	2,330	0%	2,330	sf	\$ 5.0	\$ 11,650		
14	AD1.05	Remove gyp. board ceiling	1,188	0%	1,188	sf	\$ 3.0	\$ 3,564		
15	AD1.05	Remove 12"x12" surface adhered ceiling tiles	13,316	0%	13,316	sf	\$ 3.0	\$ 39,948		
16	AD1.01	Remove tile floor	345	0%	345	sf	\$ 4.0	\$ 1,380		
17	AD1.01	Remove tile on wall	500	0%	500	sf	\$ 3.0	\$ 1,500		
18	E2.12.	Remove existing SCE pad mounted transformer	2	0%	2	ea	\$ 300.0	\$ 600		
19	CG100	Remove bollard	12	0%	12	ea	\$ 100.0	\$ 1,200		
20	AD101	Remove door	9	0%	9	ea	\$ 3.0	\$ 27		
21	AD101	Remove existing carpet floor	909	0%	909	sf	\$ 35.0	\$ 31,815		

22	AD131	Remove existing roof membrane	2,460	0%	2,460	sf	\$	3.0	\$	7,380			
23	AD101	Remove handrail	19	0%	19	lf	\$	3.0	\$	57			
24	AD101	Remove stair steps	6	0%	6	riser	\$	20.0	\$	120			
25	AD121	Existing acoustical ceiling to be removed	1,301	0%	1,301	sf	\$	4.0	\$	5,204			
26	AD101	Remove wall	1,711	0%	1,711	sf	\$	35.0	\$	59,885			
27	CG-100	Remove ac pavemnet & curb	683	0%	683	sf	\$	50.0	\$	34,150			
28	CG-100	Remove crosswalk striping	94	0%	94	lf	\$	50.0	\$	4,700			
29	CG-100	Remove pcc pavement	121	0%	121	sf	\$	4.0	\$	484			
30	CG-100	Remove walkway striping	23	0%	23	lf	\$	75.0	\$	1,725			
31	CG-100	Remove water line	171	0%	171	lf	\$	5.0	\$	855			
32	MD101	Remove duct	485	0%	485	lf	\$	3.0	\$	1,455			
33	ED100	Remove data and power outlet	2	0%	2	ea	\$	3.0	\$	6			
34	ED100	Remove exit sign with bug eye	1	0%	1	ea	\$	4.0	\$	4			
35	ED100	Remove fire alarm pressure switch	1	0%	1	ea	\$	3.0	\$	3			
36	ED100	Remove fire alarm strobe light	6	0%	6	ea	\$	300.0	\$	1,800			
37	MD101	Remove mechanical unit	1	0%	1	ea	\$	100.0	\$	100			
38	MD101	Remove return grill	22	0%	22	ea	\$	50.0	\$	1,100			
39	ED100	Remove speaker	4	0%	4	ea	\$	600.0	\$	2,400			
40	MD101	Remove supply diffuser	22	0%	22	ea	\$	150.0	\$	3,300			
41	ED100	Remove wireless access point	2	0%	2	ea	\$	50.0	\$	100			
19	E2.12.	Remove existing switchboard	1	0%	1	ea	\$	100.0	\$	100			
42	E2.13	Remove all interior lighting fixture remove and dispose all circuit conductors back to the source	15,400	0%	15,400	sf	\$	1.0	\$	15,400			
43	E2.13	Remove and dispose all existing circuit conductors and switchers	1	0%	1	ls	\$	600.0	\$	600			
44	M100	Remove duct	560	5%	588	lf	\$	2.0	\$	1,176			
45	M100	Remove fan coil unit	17	0%	17	ea	\$	150.0	\$	2,550			
46	P100	Remove fixture	40	0%	40	ea	\$	50.0	\$	2,000			
47	P100	Remove waste pipe , vent pipe & water line	1,348	0%	1,348	lf	\$	4.0	\$	5,392			
SUB TOTAL									\$	276,202	\$	276,202	
INSURANCE									3%	\$	8,286	\$	8,286

OVERHEAD AND PROFIT	22%	\$	60,764	\$	60,764
TOTAL BASE BID		\$	345,253	\$	345,253

General Notes: The prices used while preparing the estimate were taken from RSMeans online i.e. the standard pricing & the company is not responsible for any kind of variations in the prices. So, it is preferred to review the prices.

	Note		Legend
1	The drawings are scaled as per the mentioned scales on the plans. F.C = Waste or diff. factor 2		The prices
	used are standard prices, unless otherwise noted. sf = square feet		
	Exclusions		If = linear feet
1	Union Wages		ea = each
			cy = cubic yard
			sy = square
			yard loc =
			location ls =
			lump sum